

6/15/17 14. (Amended) A gaming table for at least one player and a dealer to play a card game with at least one deck of cards, the game being played in accordance with standard rules of Blackjack and including an auxiliary game portion, the gaming table comprising:

a table surface; and

at least one player location indicated on the table surface, each of the at least one player location including:

an indicated Blackjack bet location;

an indicated auxiliary game portion bet location;

wherein the play of the card game includes:

BB3 receiving from each of the at least one player a selection of a dealer hand characteristic for the auxiliary game, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

receiving a selection to participate in a Blackjack card game from each of the at least one player;

optionally receiving a selection to participate in the auxiliary game portion from each of the at least one player;

playing the Blackjack card game in accordance with rules of Blackjack, the
Blackjack round including:

sequentially dealing a first card to each player and a first card to the
dealer;

sequentially dealing a second card to each player and a second card
to the dealer;

providing an option to receive additional cards to each of the at least
one player and the dealer;

dealing additional cards to each of the at least one player and the
dealer selecting to receive additional cards, in accordance with the rules of
Blackjack, such that each player has a player Blackjack hand and the
dealer has a dealer Blackjack hand;

determining whether each player wins the Blackjack round; and
for each of the at least one player from which a selection to participate in the
auxiliary game is received:

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins
the auxiliary game, regardless of whether the player won the Blackjack
game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer
hand characteristic.

15. (Amended) A device for a player to play a card game with representations of a deck of cards, the game being played in accordance with standard rules of Blackjack and including an auxiliary game portion, the device comprising:

a display for displaying the card game, including the representations of a standard deck of cards; and

a processor for receiving selections from the player for play of the game, for determining progress of play, and for processing and displaying a graphical user interface;

wherein a selection is received to participate in a Blackjack card game from each of the at least one player;

wherein a selection to participate in the auxiliary game portion is optionally received from each of the at least one player;

wherein a selection of a dealer hand characteristic for the auxiliary game is received from each of the at least one player from which the selection to participate in the auxiliary game portion is received, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

wherein the Blackjack card game is played in accordance with rules of Blackjack, the Blackjack round including:

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sequentially dealing a first card to each player and a first card to the dealer;

sequentially dealing a second card to each player and a second card to the dealer;

providing an option to receive additional cards to each of the at least one player and the dealer;

dealing additional cards to each of the at least one player and the dealer selecting to receive additional cards, in accordance with the rules of Blackjack, such that each player has a player Blackjack hand and the dealer has a dealer Blackjack hand;

determining whether each player wins the Blackjack round; and wherein the auxiliary game portion results are determined for each of the at least one player from which a selection to participate in the auxiliary game is received, the auxiliary game portion results determination including:

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game, regardless of whether the player won the Blackjack game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer hand characteristic.

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22. (Amended) The method of Claim 33, further comprising:

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receiving a selection from the player as to whether to participate in the auxiliary game.

23. (Amended) The method of Claim 33, further comprising:
if the selection received from the player is to participate in the auxiliary game,
receiving an auxiliary bet selection from the player.

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25. (Amended) The method of Claim 23, wherein the dealer hand characteristic has an associated payable return.

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27. (Amended) The method of Claim 33, further comprising:
receiving a selection from the player of whether to participate in the Blackjack game.

28. (Amended) A method for playing a Blackjack game with an auxiliary game for a player, the method comprising:

receiving a selection from the player as to whether to participate in the auxiliary game;

dealing a player hand to the player;

dealing a dealer hand;

providing an option to receive additional cards in the player hand and the dealer hand, in accordance with rules of Blackjack;

comparing the player hand to the dealer hand to determine if the player wins the Blackjack game, in accordance with rules of Blackjack; and

if the selection received from the player is to participate in the auxiliary game:

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game based on a dealer hand characteristic, regardless of whether the player wins the Blackjack game;

wherein the dealer hand characteristic is selected from a group consisting of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards.

29. (Amended) A method for at least one player and a dealer to play a card game with a plurality of cards, the card game including a Blackjack play portion played in accordance with conventional rules of Blackjack and an auxiliary game portion, the method comprising:

receiving a selection to participate in the Blackjack play portion from each of the at least one player;

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for each of the at least one player from which the selection to play the auxiliary game portion is received, receiving a selection of a dealer's hand characteristic, the selected dealer's hand characteristic being selected from a group consisting of at least two selected from a group consisting of all cards being red, all cards being black, value of cards totaling an even number, value of cards totaling an odd number, hand including two cards, hand including three cards, hand including four cards, hand including five cards, hand including six cards, and hand including seven cards;

concl.
playing and resolving the Blackjack play portion of the card game, the playing and resolving the Blackjack play portion of the card game including the dealer receiving a dealer hand of at least two cards; and

for each of the at least one player from which the selection to play the auxiliary game portion is received, determining whether the received dealer hand matches the selected dealer's hand characteristic, regardless of the play and resolution of the Blackjack play portion of the card game.

Please add the following new Claims 33-35:

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--33. (New) A method for playing a Blackjack game with an auxiliary game for a player, the method comprising:

receiving from the player a selection of a dealer hand characteristic for the auxiliary game, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand

consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

dealing a player hand to the player;

dealing a dealer hand;

optionally dealing additional cards to the player hand and the dealer hand, in accordance with rules of Blackjack;

comparing the player hand to the dealer hand to determine if the player wins in the Blackjack game, in accordance with the rules of Blackjack;

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game, regardless of whether the player won the Blackjack game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer hand characteristic.

34. (New) A method for at least one player and a dealer to play a card game with a plurality of cards, the card game including a Blackjack play portion played in accordance with conventional rules of Blackjack and an auxiliary game portion, the method comprising: receiving a selection to participate in the Blackjack play portion from each of the at least one player;

optionally receiving a selection to participate in the auxiliary game portion from each of the at least one player;

for each of the at least one player from which the selection to play the auxiliary game portion is received, receiving a selection of a dealer's hand characteristic, the selected dealer's hand characteristic being selected from a group consisting of at least two selected from a group consisting of all cards being red, all cards being black, value of cards totaling an even number, value of cards totaling an odd number, hand including two cards, hand including three cards, hand including four cards, hand including five cards, hand including six cards, and hand including seven cards;

playing and resolving the Blackjack play portion of the card game, the playing and resolving the Blackjack portion of the card game including:

sequentially dealing a first card to each player and the dealer;

sequentially dealing at least a second card to each player and the dealer, wherein each player has a received player hand and the dealer has a received dealer hand;

providing an option to each player and the dealer an option to receive at least a third card;

comparing each player received player hand to the dealer hand in accordance with the conventional rules of Blackjack; and

determining whether each player has won the Blackjack play portion of the card game; and

for each of the at least one player from which the selection to play the auxiliary game portion is received, regardless of whether the player has won the Blackjack portion of the card game, resolving play of the auxiliary game portion, resolving play of the auxiliary game portion including:

comparing the received dealer hand to each player's selected dealer hand characteristic; and

determining whether the received dealer hand matches the selected dealer's hand characteristic;

wherein each player for which the received dealer hand matches the selected dealer's hand characteristics wins the auxiliary game portion of the card game.

35. (New) A method for a player to play a card game with representations of a deck of cards, the game being played in accordance with the standard rules of Blackjack and including an auxiliary game for a player, the method comprising:

receiving from the player a selection of a dealer hand characteristic for the auxiliary game, wherein the dealer hand characteristic is selected from a group consisting of at least two of the dealer hand being all red, the dealer hand being all black, the dealer hand totaling an even number, the dealer hand totaling an odd number, the dealer hand consisting of two cards, the dealer hand consisting of three cards, the dealer hand consisting of four cards, the dealer's hand consisting of five cards, the dealer's hand consisting of six cards, and the dealer's hand consisting of seven cards;

assigning representations of a first set of cards to a player such that the player has a player hand;

assigning representations of a second set of cards to a dealer, such that a dealer hand is provided;

optionally assigning additional cards to the player hand and the dealer hand, in accordance with rules of Blackjack;

comparing the player hand to the dealer hand to determine if the player wins in the Blackjack game, in accordance with the rules of Blackjack;

determining whether the dealer hand is non-breaking; and

if the dealer hand is non-breaking, determining whether the player wins the auxiliary game, regardless of whether the player won the Blackjack game, determining whether the player wins the auxiliary game including:

determining whether the dealer hand has the selected dealer hand

characteristic.--